Attitudes, Incentives, and Test Performance

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Our findings draw on results from the Profile of American Youth (PAY97) and are summarized on this slide:

- Payment for testing in surveys is essential.
- Respondents tried equally hard throughout the 9 months of testing.
- Fewer members of some groups claim to have tried to do their best.



The objective of this analysis is to examine the effect of attitudes and incentives on test performance. These issues were important considerations in planning the data collection for the National Longitudinal Survey of Youth (NLSY97) and the subset known as PAY97. They are also likely to be important in planning similar data collections in the future.

We will examine the following issues:

- Does pay increase participation?
- Does pay increase test scores?
- Do some demographic groups try harder on tests?
- Do respondents try equally hard throughout a lengthy period of data collection?



As part of PAY97, participants were asked to take a computerized version of the Armed Services Vocational Aptitude Battery (ASVAB). ASVAB is the enlistment test used by all services to estimate the potential of enlistees for training. This test takes about 1.5 hours to complete. All persons agreeing to take the test were given \$75 for their time.

We will use the PAY97 data set for test scores and demographics. The PAY97 data set is described in the *Profile of American Youth 1997 (PAY97) Technical Sampling Report*, by Whitney Moore, Steven Pedlow, and Kirk Wolter (NORC, August 1999).

These data include the respondents age 18-23 (who are designated as ETP97) and the respondents entering grades 10, 11, and 12 in the fall of 1997 (who are designated as STP97). All data are subsets of the NLSY97. The data were weighted to be nationally representative.

As part of the test administration in PAY97, an online questionnaire was administered to all participants. We will use this questionnaire for information on attitudes and incentives.



We will use two questions from the online questionnaire:

- Q29: "If you were not offered any money, would you still have taken the test?"
- Q31: Do you agree or disagree with the statement, "I tried to do my best on the test"?

We aggregated the five response options for Q31 into a reduced set of three options for analysis: disagree, neither agree nor disagree, and agree.

Clearly, opinions expressed in the questionnaire are subject to uncertainty. Nonetheless, they represent an important window into the attitudes of test takers that is difficult to get otherwise and may provide useful insights for future data collection efforts.



This slide shows the percentage of respondents saying that "I tried to do my best on the test" by month tested.

We see that both the ETP and STP samples show a consistent level of effort throughout the 9-month data collection. There were only a few cases tested during April 1998, so the apparent low level of effort during this month is likely a statistical aberration.

It would have been reasonable to expect that persons brought in for testing toward the end of the data collection were more difficult to persuade and might make less of an effort on the test. This expectation does not seem to be borne out by the data.



This slide shows responses to the question, "If you were not offered any money, would you still have taken the tests?"

About 52 percent of the ETP sample and 42 percent of the STP sample indicate that they would not have participated in the testing without pay. Apparently, the younger STP sample was somewhat more altruistic about the intrinsic importance of the project.

The percentage saying that they would not have tested without pay is rather large. Even allowing for some exaggeration by respondents, the data indicate that participation is influenced by pay. This should not really be surprising. After all, the respondents were being asked to take a test that would require about 1.5 hours plus administrative time and time to travel to and return from the test site.

It appears that participation in testing is positively influenced by pay and that the lack of pay would have a large negative effect on participation.



This slide shows responses to the question: Do you agree with the statement that "I tried to do my best on the test"?

The data indicate that about 83 percent of both ETP and STP respondents say that they tried to do their best on the test.



This slide addresses the issue of whether pay affects level of effort.

The four groups of respondents were:

- 1. ETP respondents who say they would have tested without pay
- 2. ETP respondents who say they would not have tested without pay
- 3. STP respondents who say they would have tested without pay
- 4. STP respondents who say they would not have tested without pay.

The data show that all groups are about equally likely to say that they tried to do their best on the test. Apparently, pay brings them to the test site but does not affect their level of effort.



Next we examine whether some demographic groups are more or less likely to say that they tried hard on the test.

This slide shows the percentage saying that they tried their best by race/ethnicity. We see that minorities are slightly less likely to say that they tried their best.



This slide shows the percentage saying that they tried their best by gender.

Males are markedly less likely to say that they tried to do their best. The gender disparity is greatest for the younger group (STP), where 87 percent of females but only 75 percent of males said that they tried to do their best.



This slide shows the percentage saying that they tried to do their best by age.

Trying to do one's best does not seem to be a function of age.

The ETP data set (solid circles) seems to be constant with age. The STP data set (open circles) shows more fluctuations, but they are confined to ages for which data are limited. If one focuses only on STP data for ages 14-20, which would include almost all persons entering the 10th, 11th, or 12th grades, the relationship is seen to be constant.



This slide shows the percentage saying that they tried to do their best by grade.

ETP respondents at the 8th grade level and below are less likely to say that they tried to do their best.



This slide shows the percentage saying that they tried to do their best by mother's educational level.

Trying does not seem to be a function of mother's educational level.



In the next section, we use regression analysis to control for various demographics and estimate the effect of attitude (tried to do my best) and incentives (only tested for money) on test score.



The case weights were scaled by an estimated design effect to approximate a simple random sample. This procedure is necessary to allow us to interpret the standard regression statistics. We describe the procedure in detail in the appendix.

Variable	Coefficient	T-statistic	Significance	Cum. r ²	Delta r ²
Constant	-56.0	-6.7	.000		
Black	-18.4	-10.8	.000		
Hispanic	-9.1	-4.7	.000	.140	.140
Age	-0.6	-1.6	.108	_	
Female	-2.7	-2.3	.024	_	
Resp. edu.	6.6	17.4	.000	.377	.237
Mom's edu.	2.8	9.3	.000	.419	.042
"Tried my best"	4.4	2.7	.006	.422	.003
Tested for \$	5.3	4.4	.000	.430	.008

Regression for AFQT: ETP

This slide summarizes the regression results for the ETP sample. The variables are shown in the first column. The next three columns show the regression coefficient, T-statistic, and significance level at the *final step* in the regression when all variables have been entered. The next two columns show the cumulative r^2 and change in r^2 as each variable or group of variables is entered in the regression.

The results show that, after controlling for the known demographic influences on AFQT, those who "tried their best" did about 4.4 AFQT points better than those who did not say that they tried their best. The results also show that those who only tested for pay did about 5.3 AFQT points better than those who would have tested without pay. Clearly, respondents' stated attitudes and incentives make a unique difference in the resulting test scores.

Variable	Coefficient	T-statistic	Significance	Cum. r ²	Delta r ²
Constant	-74.6	-6.4	.000		
Black	-21.9	-3.5	.001		
Hispanic	-9.2		.181 .021	.021	
Age	-2.8	-3.3	.001	_	
Female	-1.6	-1.1	.267	_	
Resp. edu.	9.4	7.9	.000	.083	.062
Mom's edu.	4.2	12.9	.000	.201	.118
"Tried my best"	9.4	5.1	.000	.217	.016
Tested for \$	2.2	1.5	.130	.218	.001

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This slide summarizes the regression results for the STP sample.

The results are very similar to the ETP sample in the previous slide. STP respondents who say that they tried their best did about 9.4 AFQT points better. STP respondents who said that they only tested for pay did about 2.2 AFQT points better than others; however, this variable was not statistically significant at the standard .05 level.



Based on the foregoing results, we conclude that:

- Payment for testing in such surveys as PAY97 is essential. About 50 percent of respondents say that they would only test for pay. These respondents tend to have higher test scores.
- Respondents say that they tried equally hard throughout the 9 months of testing. About 83 percent say that they tried to do their best on the test, and they tend to have higher test scores. Trying to do their best was not correlated to only being willing to test for pay.
- Fewer members of some demographic groups say that they tried to do their best on the test. Minorities, STP males, and ETP 8th graders are less likely to say that they tried to do their best.





In this appendix, we discuss the design effect.



The design effect is a factor that expresses the inefficiency of a sample relative to a simple random sample. A sample with a design effect of 1.0 is equivalent to a simple random sample. A sample with a design effect of 2.0 requires twice as many cases as a simple random sample to be statistically equivalent to a simple random sample.

Clustering and oversampling both reduce sampling efficiency. Stratification, however, increases sampling efficiency. All three procedures were used in PAY80 and PAY97 and are routinely used in other large sampling efforts.

It is essential that we have an estimate for the design effect. For example, the PAY80 data set is based on about 12,000 cases and is weighted by case weights to approximate the total youth population of about 30 million. Neither the raw number of cases nor the weighted number of cases is appropriate for use in statistical tests because neither represents a simple random sample (which is assumed by most common statistical packages). For this reason, we must use the design effect to estimate new scaled case weights that will approximate a simple random sample.



NORC has not yet computed a design effect for the PAY97 data set.

We will estimate the design effect for PAY97 by generalizing the design effect computed by NORC for PAY80. The procedure is described in a CNA publication,¹ but we reproduce it here for the convenience of the reader. We believe that the generalization is reasonable because both PAY80 and PAY97 had similar clustered, stratified sampling designs.

^{1.} William H. Sims and Catherine M. Hiatt, *Follow-on Analysis of PAY97 Test Scores*, July 2001 (CNA Annotated Briefing D0003839.A2).

Design	effect for	mean	AFQT in	PAY80 ^a
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Gende	ər	Race/ethnicity	Number of cases	Design effect
Male	;	White	3,544	3.2164
		Black	1,517	1.8253
		Hispanic	908	2.1018
		Subtotal	5,969	4.6307
Fema	le	White	3,499	2.9946
		Black	1,511	2.1147
		Hispanic	935	2.2091
		Subtotal	5,945	4.5057
Tota	I		11,914	7.4373

a. Profile of American Youth, User's Guide and Codebook, NORC, March 1982

This slide shows the design effects calculated by NORC² for various subpopulations in PAY80. These are the data that we will generalize for use in PAY97.

^{2.} Profile of American Youth (PAY80), User's Guide and Codebook, NORC, March 1982.



This slide shows a chart of the design effect computed by NORC for PAY80 for various subpopulations versus the number of cases in each subpopulation. The data were taken from the previous slide. A simple regression line is seen to fit the data very well.



This simple regression equation fits the NORC PAY80 design effects very well. The equation is:

Design effect = $1.441 + .0005056^*$ (sample size).

We then use this equation to compute the design effect for our various subsamples and apply the result to estimate the size of an effective simple random sample as shown:

Effective sample size = sample size/design effect.

We then scale the case weights of the sample or subsample as:

Scaled case weight = (case weight/sum of case weights)*(effective sample size).

Estimation	of	design	effect in	PAY97
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Sample	Case weighted sample ¹	Cases	Design effect ²	Equivalent simple random sample (SRS) ³
ETP	17,793,945	5,029	3.9837	1,262
STP	10,132,001	4,077	3.4872	1,169

Reduced sample, includes only cases with all regression variables present.
Estimated using equation developed for PAY80 that had a similar clustered stratified sample.

- Design effect = 1.441 + .0005056 (cases)
- 3. Estimated size of equivalent simple random sample = Cases/design effect

In this slide, we estimate the design effect for PAY97 by using the generalized equation developed from PAY80.

The equation is:

Design effect = 1.441 + .0005056 (cases).

Using this equation, we estimate that the design effects for the ETP97 and STP97 samples are 3.9837 and 3.4872, respectively.

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